Verifying ECC software

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September 29, 2015

ECC 2015, Bordeaux, France

Verifying ECC software (mainly: verifying Curve25519 software)

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X25519

- Bernstein 2006: X25519 Diffie-Hellman key exchange (originally: "Curve25519")
- Secret keys: 32-byte little-endian scalars
- ▶ Public keys: 32-byte arrays, encoding *x*-coordinate of a point on

$$E: y^2 = x^3 + 486662x^2 + x$$

over $\mathbb{F}_{2^{255}-19}$

▶ Base point: (9,0,...,0)

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over $\mathbb{F}_{2^{255}-19}$

- ▶ Base point: (9,0,...,0)
- Given secret key s and public key (or base point) P:
 - Copy s to s'
 - Set least significant 3 bits of s' to zero
 - Set most significant bit of s' to zero
 - Set second-most significant bit of s' to one
 - ▶ Compute *x*-coordinate of *s*′*P*

The Montgomery ladder

Require: A scalar $0 \le k \in \mathbb{Z}$ and the *x*-coordinate x_P of some point PEnsure: x_{kP} $X_1 = x_P; X_2 = 1; Z_2 = 0; X_3 = x_P; Z_3 = 1$ for $i \leftarrow n - 1$ downto 0 do if bit *i* of *k* is 1 then $(X3, Z3, X2, Z2) \leftarrow \text{ladderstep}(X1, X3, Z3, X2, Z2)$ else $(X2, Z2, X3, Z3) \leftarrow \text{ladderstep}(X1, X2, Z2, X3, Z3)$ end if end for return $X_2 \cdot Z_2^{-1}$

One Montgomery "ladder step"

const a24 = (A+2)/4 (A from the curve equation) function ladderstep($X_{O-P}, X_P, Z_P, X_O, Z_O$) $t_1 \leftarrow X_P + Z_P$ $t_6 \leftarrow t_1^2$ $t_2 \leftarrow X_P - Z_P$ $t_7 \leftarrow t_2^2$ $t_5 \leftarrow t_6 - t_7$ $t_3 \leftarrow X_O + Z_O$ $t_4 \leftarrow X_O - Z_O$ $t_8 \leftarrow t_4 \cdot t_1$ $t_0 \leftarrow t_3 \cdot t_2$ $X_{P+Q} \leftarrow (t_8 + t_9)^2$ $Z_{P+Q} \leftarrow X_{Q-P} \cdot (t_8 - t_9)^2$ $X_{2P} \leftarrow t_6 \cdot t_7$ $Z_{2P} \leftarrow t_5 \cdot (t_7 + a_24 \cdot t_5)$ return $(X_{2P}, Z_{2P}, X_{P+Q}, Z_{P+Q})$ end function

Curve25519 implementations

- ▶ Bernstein, 2006: X25519 for various 32-bit Intel and AMD processors
- ▶ Gaudry, Thomé, 2007: X25519 for 64-bit Intel and AMD processors
- ▶ Costigan, Schwabe, 2009: X25519 for Cell Broadband Engine
- Bernstein, Duif, Lange, Schwabe, Yang, 2011: X25519 for Intel Nehalem/Westmere
- Düll, Haase, Hinterwälder, Hutter, Paar, Sánchez, Schwabe, 2015: X25519 for AVR ATmega, TI MSP430, and ARM Cortex-M0
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- Real-world attackers often don't break the math
- Often very practical: timing attacks
 - Secret data has influence on timing of software
 - Attacker measures timing
 - Attacker computes influence⁻¹ to obtain secret data

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 - Osvik, Shamir, Tromer, 2006: Recover AES-256 secret key of Linux's dmcrypt in just 65 ms
 - Benger, van de Pol, Smart, Yarom, 2014: "reasonable level of success in recovering the secret key" for OpenSSL ECDSA using secp256k1 "with as little as 200 signatures"

Constant-time software

Avoid secret branch conditions

- Branches largely influence timing of program
- Secret branch conditions leak information
- "Balancing branches" is typically insufficient
- \blacktriangleright \Rightarrow No data flow from secret data into branch conditions!

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Avoid memory access at secret positions

- Caches influence timing depending on address
- Attackers can potentially control cache lines
- Caches are not the only problem (e.g., store-to-load forwarding)
- ► ⇒ No data flow from secret data into addresses!

```
/* decision bit b has to be either 0 or 1 */
void cmov(uint32 *r, uint32 *a, uint32 b)
{
    uint32 t;
    b = -b; /* Now b is either 0 or 0xffffffff */
    t = (*r ^ *a) & b;
    *r ^= t;
}
```

"Verifying" constant-time behavior

Run in valgrind with *uninitialized secret data* (or use Langley's ctgrind)

[short demo]

Correct software?

"Are you actually sure that your software is correct?"

-prof. Gerhard Woeginger, Jan. 24, 2011.

Bug attacks

- Imagine bug in crypto that is triggered with very low probability
- Attacker finds this bug, crafts input that
 - triggers the bug if secret bit is 0
 - does not trigger the bug if secret bit is 1
- Attacker observes output, learns secret bit

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- Bug was a mis-handled carry bit (which was almost always zero)
- Similar bug, again in OpenSSL, fixed in Jan. 2015
- Unclear whether that one can be exploited

Arithmetic in $\mathbb{F}_{2^{255}-19}$ for AMD64

Radix 2^{64}

- ▶ Standard: break elements of $\mathbb{F}_{2^{255}-19}$ into 4 64-bit integers
- (Schoolbook) multiplication breaks down into 16 64-bit integer multiplications
- Adding up partial results requires many add-with-carry (adc)
- \blacktriangleright Westmere bottleneck: 1 adc every two cycles vs. 3 add per cycle

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Radix 2^{51}

- \blacktriangleright Instead, break into 5 64-bit integers, use radix 2^{51}
- Can delay carry operations; carry "en bloc"
- ▶ Schoolbook multiplication now 25 64-bit integer multiplications
- ▶ Easy to merge multiplication with reduction (multiplies by 19)
- Better performance on Westmere/Nehalem, worse on 65 nm Core 2 and AMD processors

Bug in the radix-64 reduction

```
mulq crypto_sign_ed25519_amd64_64_38
add %rax,%r13
adc %rdx,%r14
adc $0.%r14
mov %r9.%rax
mulq crypto_sign_ed25519_amd64_64_38
add %rax.%r14
adc %rdx,%r15
adc $0.%r15
mov %r10,%rax
mulq crypto_sign_ed25519_amd64_64_38
add %rax.%r15
adc %rdx,%rbx
adc $0,%rbx
mov %r11.%rax
mulq crypto_sign_ed25519_amd64_64_38
add %rax.%rbx
mov
    $0.%rsi
adc %rdx,%rsi
```

Bug in the radix-64 reduction

```
(uint128) mulrdx mulrax = mulrax * *(uint64 *)&crypto_sign_ed25519_amd64_64_38
carry? r0 += mulrax
carry? r1 += mulrdx + carry
r1 + = 0 + carrv
mulrax = mulr5
(uint128) mulrax = mulrax * *(uint64 *)&crypto_sign_ed25519_amd64_64_38
carry? r1 += mulrax
carry? r2 += mulrdx + carry
r2 += 0 + carrv
mulrax = mulr6
(uint128) mulrdx mulrax = mulrax * *(uint64 *)&crypto_sign_ed25519_amd64_64_38
carry? r2 += mulrax
carry? r3 += mulrdx + carry
r3 \neq 0 + carry
mulrax = mulr7
(uint128) mulrdx mulrax = mulrax * *(uint64 *)&crypto_sign_ed25519_amd64_64_38
carrv? r3 += mulrax
m_{11}r_{4} = 0
mulr4 += mulrdx + carry
```

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carrv? r3 += mulrax
m_{11}r_4 = 0
mulr4 += mulrdx + carry
```

Full software package contains 8912 lines of qhasm code!

Testing

- Is cheap, catches many bugs
- Does not conflict with performance
- Provides very high confidence in correctness for *some* crypto algorithms
- Typically fails to catch very rarely triggered bugs

Audits

- Expensive (time and/or money)
- Conflicts with performance
- Standard approach to ensure correctness and quality of crypto software

Formal verification

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- Strongest guarantees of correctness
- Probably conflicts with performance
- Should focus on cases where tests fail

Verification: the vision

C or assembly programmer adds high-level annotations

- More specifically, for example:
 - Limbs a_0, \ldots, a_n compose a field element A
 - Limbs b_0, \ldots, b_n compose a field element B
 - Limbs r_0, \ldots, r_n compose a field element R

$$\blacktriangleright R = A \cdot B$$

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- Annotated code gets fed to verification tool
- Verification ensures that operation on limbs corresponds to high-level arithmetic
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 - $\blacktriangleright \ R = A \cdot B$
- Annotated code gets fed to verification tool
- Verification ensures that operation on limbs corresponds to high-level arithmetic
- Audits look at high-level annotations
- Even better: feed to even higher level verification
- Verify that the sequence of field operations accomplishes EC arithmetic

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- Idea for verification:
 - Annotate qhasm code
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 - Use boolector to verify software
- ▶ Verification target: Montgomery ladder step of X25519:
 - ▶ 5 multiplications in 𝔽_{2²⁵⁵-19}
 - 4 squarings in $\mathbb{F}_{2^{255}-19}$
 - ▶ 1 multiplication by 121666
 - Several additions and subtractions

Example: Addition in radix 2^{51}

#// assume 0 <=u x0, x1, x2, x3, x4 <=u 2**51 + 2**15 #// assume 0 <=u y0, y1, y2, y3, y4 <=u 2**51 + 2**15 r0 = x0r1 = x1r2 = x2r3 = x3r4 = x4r0 += y0 r1 += v1 r2 += v2r3 += y3 r4 += v4 $\#// \text{var sum x} = x0@u320 + x1@u320 * 2**51 + x2@u320 * 2**102 \$ + x301320 + 2 + 153 + x401320 + 2 + 204#// $sum_y = y0@u320 + y1@u320 * 2**51 + y2@u320 * 2**102$ + y3@u320 * 2**153 + y4@u320 * 2**204 #// $sum_r = r0@u320 + r1@u320 * 2**51 + r2@u320 * 2**102$ + r3@u320 * 2**153 + r4@u320 * 2**204 $\#// \text{assert} (\text{sum}_r - (\text{sum}_x + \text{sum}_y)) \% (2**255 - 19) = 0 \&\&$ 0 <=u r0, r1, r2, r3, r4 <u 2**53 #//

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- Again, express bounds on the "limb size"
- ▶ Again, express algebraic relation of a modular multiplication
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- Overall:
 - 217 lines of qhasm, including variable declarations
 - 589 lines of annotations
- Large amount of manual work on top of assembly optimization
- Writing verifiable code requires expert knowledge from two domains!
- ▶ Verification of just multiplication takes > 90 hours

Overall results

- Formally verified Montgomery ladderstep
 - "Redundant" radix-2⁵¹ representation
 - ▶ Non-redundant radix-2⁶⁴ representation
 - Reproduced bug in original version of the software
- ▶ Most verification used automatic $\texttt{qhasm} \rightarrow \texttt{boolector}$ translation
- \blacktriangleright Tiny bit of code in radix-2⁶⁴ needed proof assistant Coq

Another approach...

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Work in progress with Bernstein

- Annotate C code (later: also qhasm)
- ▶ (Currently) use C++ compiler and operator overloading to
 - Keep track of computation graph
 - Keep track of worst-case ranges of limbs
 - Output polynomial relations to Sage
 - Use Sage to verify correctness of C code

Example: addition (radix $2^{25.5}$)

```
crypto_int32 f[10];
crypto_int32 g[10];
crypto_int32 h[10];
```

```
verifier_bigint vf;
verifier_addlimbs_10_255(&vf,f);
verifier_bigint vg;
verifier_addlimbs_10_255(&vg,g);
```

fe_add(h,f,g);

```
verifier_bigint vh;
verifier_addlimbs_10_255(&vh,h);
verifier_assertsum(&vh,&vf,&vg);
```

Example: multiplication

```
crypto_int32 f[10];
crypto_int32 g[10];
crypto_int32 h[10];
```

```
verifier_bigint vf;
verifier_addlimbs_10_255(&vf,f);
verifier_bigint vg;
verifier_addlimbs_10_255(&vg,g);
```

fe_mul(h,f,g);

```
verifier_bigint vh;
verifier_addlimbs_10_255(&vh,h);
verifier_assertprodmod(&vh,&vf,&vg,"2^255-19");
```

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- Input is little-endian byte array
- \blacktriangleright Convert to internal representation in radix 2^{26}

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- Put a loop around it

- Consider computation of $x^{2^{100}}$ in $\mathbb{F}_{2^{127}-1}$
- Input is little-endian byte array
- Convert to internal representation in radix 2²⁶
- Verify a single squaring
- Put a loop around it
- Still too slow for big chunks of code
 - Problem: verification always goes back to the beginning
 - Idea: Declare that we trust already verified results
 - This is known as "cutting" the verification

Let's "cut some limbs"



Let's call it a draw



First results and TODOs

Results

- Verification of modular multiplication in a few seconds
- ▶ Verification of full X25519 Montgomery ladder in \approx 1:10 minutes

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- Verification of modular multiplication in a few seconds
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TODOs

- Support final compression to byte array
- Translate to higher-level view (ECC arithmetic, inversion)
- Support assembly
- Support "non-redundant" arithmetic
- Change interface
- Test, test, test

Papers and Software

- Yu-Fang Chen, Chang-Hong Hsu, Hsin-Hung Lin, Peter Schwabe, Ming-Hsien Tsai, Bow-Yaw Wang, Bo-Yin Yang, and Shang-Yi Yang. Verifying Curve25519 Software. https://cryptojedi.org/papers/#verify25519
- Many X25519 implementations in SUPERCOP (crypto_scalarmult/curve25519) http://bench.cr.yp.to/supercop.html
- Verification using boolector: https://cryptojedi.org/crypto/#verify25519
- Verification using Sage (in the near future): https://cryptojedi.org/crypto/#gfverif

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