

Engineering Cryptographic Software

The Jasmin Framework

Peter Schwabe

January 2026



Reminder:

- ▶ Traditionally, crypto software often written in C and assembly.
- ▶ Software is very efficient, but neither (guaranteed to be) correct nor (guaranteed to be) secure.



Reminder:

- ▶ Traditionally, crypto software often written in C and assembly.
- ▶ Software is very efficient, but neither (guaranteed to be) correct nor (guaranteed to be) secure.

Idea:

- ▶ Use tools/techniques from formal methods to prove
 - ▶ functional correctness (including e.g., safety);
 - ▶ certain implementation security properties; (and
 - ▶ cryptographic security through reductions)



Reminder:

- ▶ Traditionally, crypto software often written in C and assembly.
- ▶ Software is very efficient, but neither (guaranteed to be) correct nor (guaranteed to be) secure.

Idea:

- ▶ Use tools/techniques from formal methods to prove
 - ▶ functional correctness (including e.g., safety);
 - ▶ certain implementation security properties; (and
 - ▶ cryptographic security through reductions)
- ▶ Crypto software is a special here in multiple ways:
 - ▶ Usually fairly little code (+)
 - ▶ Has precise formal specification (+)
 - ▶ Inherently security-critical (+)



Reminder:

- ▶ Traditionally, crypto software often written in C and assembly.
- ▶ Software is very efficient, but neither (guaranteed to be) correct nor (guaranteed to be) secure.

Idea:

- ▶ Use tools/techniques from formal methods to prove
 - ▶ functional correctness (including e.g., safety);
 - ▶ certain implementation security properties; (and
 - ▶ cryptographic security through reductions)
- ▶ Crypto software is a special here in multiple ways:
 - ▶ Usually fairly little code (+)
 - ▶ Has precise formal specification (+)
 - ▶ Inherently security-critical (+)
 - ▶ Highly performance critical (–)



Reminder:

- ▶ Traditionally, crypto software often written in C and assembly.
- ▶ Software is very efficient, but neither (guaranteed to be) correct nor (guaranteed to be) secure.

Idea:

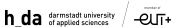
- ▶ Use tools/techniques from formal methods to prove
 - ▶ functional correctness (including e.g., safety);
 - ▶ certain implementation security properties; (and
 - ▶ cryptographic security through reductions)
- ▶ Crypto software is a special here in multiple ways:
 - ▶ Usually fairly little code (+)
 - ▶ Has precise formal specification (+)
 - ▶ Inherently security-critical (+)
 - ▶ Highly performance critical (–)

We want formal guarantees without giving up on performance.



FORMOSA CRYPTO

- ▶ Effort to build **formally verified** crypto software
- ▶ Currently three main projects:
 - ▶ EasyCrypt proof assistant
 - ▶ jasmin programming language
 - ▶ Libjade (PQ-)crypto library
- ▶ Core team of $\approx 30-40$ people
- ▶ Discussion forum with >350 people



Universidade do Minho



Formosan black bear

 **24 languages** 

[Article](#) [Talk](#)

[Read](#) [Edit](#) [View history](#) [Tools](#) 


From Wikipedia, the free encyclopedia

The **Formosan black bear** (臺灣黑熊, *Ursus thibetanus formosanus*), also known as the **Taiwanese black bear** or **white-throated bear**, is a [subspecies](#) of the [Asiatic black bear](#). It was [first described](#) by [Robert Swinhoe](#) in 1864. Formosan black bears are [endemic](#) to [Taiwan](#). They are also the largest land animals and the only native bears (*Ursidae*) in Taiwan. They are seen to represent the Taiwanese nation.

Because of severe exploitation and habitat degradation in recent decades, populations of wild Formosan black bears have been declining. This species was listed as "endangered" under Taiwan's Wildlife Conservation Act ([Traditional Chinese](#): 野生動物保育法) in 1989. Their geographic distribution is restricted to remote, rugged areas at elevations of 1,000–3,500 metres (3,300–11,500 ft). The estimated number of individuals is 200 to 600.^[3]

Physical characteristics [\[edit \]](#)



The V-shaped white mark on a bear's chest 

The Formosan black bear is sturdily built and has a round head, short neck, small eyes, and long [snout](#). Its head measures 26–35 cm (10–14 in) in length and 40–60 cm (16–24 in) in [circumference](#). Its ears are 8–12 cm (3.1–4.7 in) long. Its snout resembles a dog's, hence its nickname is "dog bear". Its tail is inconspicuous and short—usually less than 10 cm (3.9 in) long. Its body is well covered with rough, glossy, black hair, which can grow over 10 cm long around the neck. The tip of its chin is white. On the chest, there is a

Formosan black bear

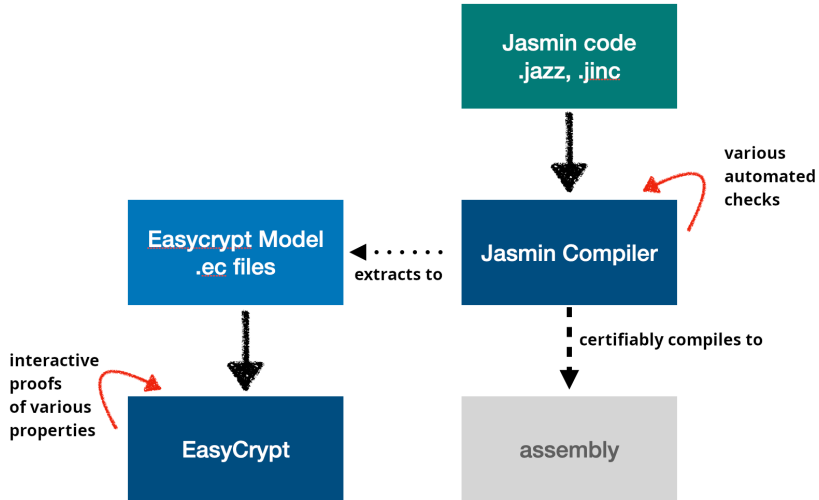


Conservation status

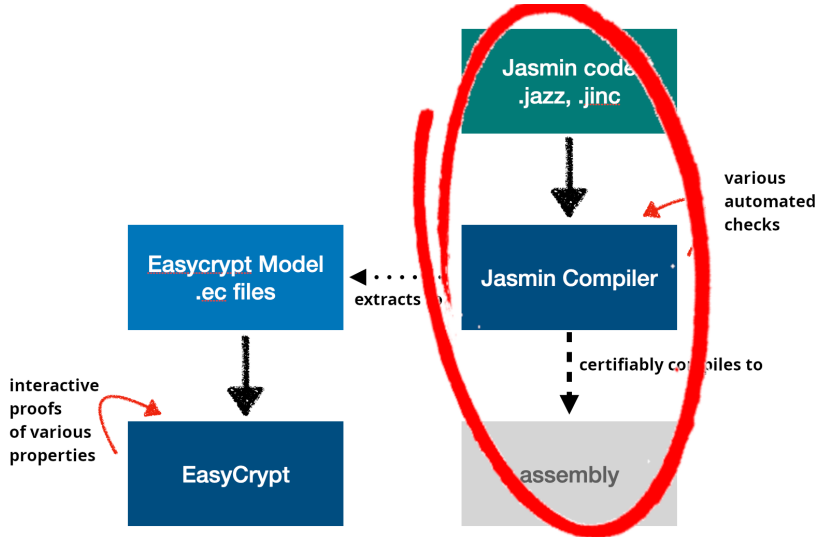
Extinct	Threatened				Least Concern	
<div>EX</div>	<div>EW</div>	<div>CR</div>	<div>EN</div>	<div>VU</div>	<div>NT</div>	<div>LC</div>

Vulnerable (IUCN 3.1)^[1]

The toolchain and workflow



The toolchain and workflow





José Bacelar Almeida, Manuel Barbosa, Gilles Barthe, Arthur Blot, Benjamin Grégoire, Vincent Laporte, Tiago Oliveira, Hugo Pacheco, Benedikt Schmidt, Pierre-Yves Strub: *Jasmin: High-Assurance and High-Speed Cryptography*. ACM CCS 2017

- ▶ Language with “C-like” syntax
- ▶ Programming in jasmin is much closer to assembly:
 - ▶ Generally: 1 line in jasmin → 1 line in asm
 - ▶ A few exceptions, but highly predictable
 - ▶ Compiler does not schedule code
 - ▶ Compiler does not spill registers



José Bacelar Almeida, Manuel Barbosa, Gilles Barthe, Arthur Blot, Benjamin Grégoire, Vincent Laporte, Tiago Oliveira, Hugo Pacheco, Benedikt Schmidt, Pierre-Yves Strub: *Jasmin: High-Assurance and High-Speed Cryptography*. ACM CCS 2017

- ▶ Language with “C-like” syntax
- ▶ Programming in jasmin is much closer to assembly:
 - ▶ Generally: 1 line in jasmin → 1 line in asm
 - ▶ A few exceptions, but highly predictable
 - ▶ Compiler does not schedule code
 - ▶ Compiler does not spill registers
- ▶ Compiler is formally proven to preserve semantics
- ▶ Compiler is formally proven to preserve constant-time property



José Bacelar Almeida, Manuel Barbosa, Gilles Barthe, Arthur Blot, Benjamin Grégoire, Vincent Laporte, Tiago Oliveira, Hugo Pacheco, Benedikt Schmidt, Pierre-Yves Strub: *Jasmin: High-Assurance and High-Speed Cryptography*. ACM CCS 2017

- ▶ Language with “C-like” syntax
- ▶ Programming in jasmin is much closer to assembly:
 - ▶ Generally: 1 line in jasmin → 1 line in asm
 - ▶ A few exceptions, but highly predictable
 - ▶ Compiler does not schedule code
 - ▶ Compiler does not spill registers
- ▶ Compiler is formally proven to preserve semantics
- ▶ Compiler is formally proven to preserve constant-time property
- ▶ Many new features since 2017 paper!



C code

```
#include <stdio.h>

int main(void) {
    printf("Hello World!\n");
    return 0;
}
```

Jasmin code

C code

```
#include <stdio.h>

int main(void) {
    printf("Hello World!\n");
    return 0;
}
```

Jasmin code

- ▶ On Nucleo board all the problems we discussed already
- ▶ We don't implement `main` in Jasmin
- ▶ We don't have I/O in Jasmin

Our first Jasmin program: add 42



```
export fn add42(reg u32 x) -> reg u32 {  
    x += 42;  
    return x;  
}
```


Our first Jasmin program: add 42



```
export fn add42(reg u32 x) -> reg u32 {  
    x += 42;  
    return x;  
}
```

- ▶ Save in file, say add42.jazz
- ▶ Compile with `jasminc -arch arm-m4 add42.jazz -o add42.s`

Our first Jasmin program: add 42



```
export fn add42(reg u32 x) -> reg u32 {  
    x += 42;  
    return x;  
}
```

```
.thumb  
.syntax unified  
.global add42  
.thumb_func  
.type add42, %function  
add42:  
    push {lr}  
    ADD  r0, r0, #42  
    pop  {pc}  
.section ".note.GNU-stack", "", %progbits
```

- ▶ Save in file, say add42.jazz
- ▶ Compile with `jasminc -arch arm-m4 add42.jazz -o add42.s`



- ▶ For each variable you need to decide if it is
 - ▶ living in a register: **reg**,
 - ▶ living on the stack: **stack**, or
 - ▶ replaced by immediates during compilation: **inline int**
- ▶ Integer types are called **u32**, **u16** etc.
- ▶ Jasmin supports arrays of **reg** and **stack** variables:
 - ▶ **reg u32[10] a;**
 - ▶ **stack u64[100] b;**
- ▶ Arrays have **fixed** length (known at compile time)
- ▶ Jasmin supports sub-arrays with fixed offsets and lengths, e.g. **b[16:32]** is the subarray of length 32 starting at index 16



- Conditionals (`if`, `else`) like in C



- ▶ Conditionals (`if`, `else`) like in C
- ▶ Two kinds of loops: `for` and `while`



- ▶ Conditionals (`if`, `else`) like in C
- ▶ Two kinds of loops: `for` and `while`
- ▶ `for` loops are automatically unrolled
- ▶ `for` iterate over an `inline int`



- ▶ Conditionals (`if`, `else`) like in C
- ▶ Two kinds of loops: `for` and `while`
- ▶ `for` loops are automatically unrolled
- ▶ `for` iterate over an `inline int`
- ▶ `while` loops are *real* loops with branch

for loop

```
export fn sum4(reg ptr u32[4] in) -> reg u32 {  
    inline int i;  
    reg u32 r, t;  
    r = 0;  
    for i = 0 to 4 {  
        t = in[i];  
        r += t;  
    }  
    return r;  
}
```

```
sum4:  
    push    {lr}  
    MOV     r1, #0  
    LDR     r2, [r0]  
    ADD     r1, r1, r2  
    LDR     r2, [r0, #4]  
    ADD     r1, r1, r2  
    LDR     r2, [r0, #8]  
    ADD     r1, r1, r2  
    LDR     r2, [r0, #12]  
    ADD     r0, r1, r2  
    pop     {pc}
```


while loop

```
export fn sum4(reg ptr u32[4] in) -> reg u32 {  
    reg u32 r, t, i;  
    r = 0;  
    i = 0;  
    while (i < 4) {  
        t = in[(uint)i];  
        r += t;  
        i += 1;  
    }  
    return r;  
}
```

```
sum4:  
    push    {lr}  
    MOV     r1, #0  
    MOV     r2, #0  
    b       Lsum4$1  
Lsum4$2:  
    LDR     r3, [r0, r2, lsl #2]  
    ADD     r1, r1, r3  
    ADD     r2, r2, #1  
Lsum4$1:  
    CMP     r2, #4  
    bcc     Lsum4$2  
    MOV     r0, r1  
    pop     {pc}
```

if-else statement

```
export fn cond(reg u32 x) -> reg u32 {  
    reg u32 r;  
    if (x == 42) {  
        r = 0;  
    }  
    else {  
        r = 1;  
    }  
    return r;  
}
```

```
cond:  
    push    {lr}  
    CMP     r0, #42  
    beq     Lcond$1  
    MOV     r0, #1  
    b       Lcond$2  
Lcond$1:  
    MOV     r0, #0  
Lcond$2:  
    pop     {pc}
```

Three kinds of “functions”



`export` functions

- ▶ Entry points into jasmin-generated code
- ▶ Need at least one **`export`** function in a jasmin program
- ▶ Follows C function-call ABI

Three kinds of “functions”



`export` functions

- ▶ Entry points into jasmin-generated code
- ▶ Need at least one **`export`** function in a jasmin program
- ▶ Follows C function-call ABI

`inline` functions

- ▶ Historically only non-**`export`** functions
- ▶ Can receive stack-array arguments

Three kinds of “functions”



`export` functions

- ▶ Entry points into jasmin-generated code
- ▶ Need at least one `export` function in a jasmin program
- ▶ Follows C function-call ABI

`inline` functions

- ▶ Historically only non-`export` functions
- ▶ Can receive stack-array arguments

“Regular” functions

- ▶ Array arguments passed through `reg ptr`
- ▶ `reg ptr` cannot be modified through arithmetic
- ▶ No fixed function-call ABI (compilation has global view)



- ▶ Jasmin takes care of register allocation
 - ▶ Assign *live* variables to registers
 - ▶ Keep track of set of live variables
 - ▶ Automatically handle various constraints (e.g., return value in `r0`)

- ▶ Jasmin takes care of register allocation
 - ▶ Assign *live* variables to registers
 - ▶ Keep track of set of live variables
 - ▶ Automatically handle various constraints (e.g., return value in `r0`)
- ▶ Jasmin does **not** take care of spilling
 - ▶ If there are not enough registers, compilation will fail
 - ▶ If constraints cannot be met, compilation will fail
 - ▶ Need to manually **spill** to and **unspill** from the stack

- ▶ Jasmin takes care of register allocation
 - ▶ Assign *live* variables to registers
 - ▶ Keep track of set of live variables
 - ▶ Automatically handle various constraints (e.g., return value in `r0`)
- ▶ Jasmin does **by default not** take care of spilling
 - ▶ If there are not enough registers, compilation will fail
 - ▶ If constraints cannot be met, compilation will fail
 - ▶ Need to manually **spill** to and **unspill** from the stack
- ▶ New Jasmin feature (Dec 18, 2025): **auto-spill**
 - ▶ Compile with `-auto-spill-all` will spill/unspill all **reg** variables
 - ▶ Can manually mark a variable as `#[nospill]` to prevent this

- ▶ Jasmin takes care of register allocation
 - ▶ Assign *live* variables to registers
 - ▶ Keep track of set of live variables
 - ▶ Automatically handle various constraints (e.g., return value in `r0`)
- ▶ Jasmin does **by default not** take care of spilling
 - ▶ If there are not enough registers, compilation will fail
 - ▶ If constraints cannot be met, compilation will fail
 - ▶ Need to manually **spill** to and **unspill** from the stack
- ▶ New Jasmin feature (Dec 18, 2025): **auto-spill**
 - ▶ Compile with `-auto-spill-all` will spill/unspill all **reg** variables
 - ▶ Can manually mark a variable as `#[nospill]` to prevent this
 - ▶ Compile with `-auto-spill` will spill/unspill **reg** variables marked as `#[spill]`

- ▶ Jasmin takes care of register allocation
 - ▶ Assign *live* variables to registers
 - ▶ Keep track of set of live variables
 - ▶ Automatically handle various constraints (e.g., return value in `r0`)
- ▶ Jasmin does **by default not** take care of spilling
 - ▶ If there are not enough registers, compilation will fail
 - ▶ If constraints cannot be met, compilation will fail
 - ▶ Need to manually **spill** to and **unspill** from the stack
- ▶ New Jasmin feature (Dec 18, 2025): **auto-spill**
 - ▶ Compile with `-auto-spill-all` will spill/unspill all **reg** variables
 - ▶ Can manually mark a variable as `#[nospill]` to prevent this
 - ▶ Compile with `-auto-spill` will spill/unspill **reg** variables marked as `#[spill]`
 - ▶ No *efficient* spilling, no automated optimization!
 - ▶ Also: no automatic spilling for register *arrays*

```
export fn sum20() -> reg u32 {  
  reg u32 t0, t1, t2, t3, t4;  
  reg u32 t5, t6, t7, t8, t9;  
  reg u32 t10, t11, t12, t13, t14;  
  reg u32 t15, t16, t17, t18, t19;  
  reg u32 r;  
  
  t0 = 0;  
  t1 = 1;  
  ...  
  t19 = 19;  
  
  r = 0;  
  r = r + t0;  
  r = r + t1;  
  ...  
  r = r + t19;  
  
  return r;  
}
```

- ▶ This will *not* compile without auto-spilling
- ▶ This will *not* compile `-auto-spill`
- ▶ This *will* compile with `-auto-spill-all`

```
export fn sum20() -> reg u32 {  
  #[spill] reg u32 t0, t1, t2, t3, t4;  
  #[spill] reg u32 t5, t6, t7, t8, t9;  
  reg u32 t10, t11, t12, t13, t14;  
  reg u32 t15, t16, t17, t18, t19;  
  reg u32 r;  
  
  t0 = 0;  
  t1 = 1;  
  ...  
  t19 = 19;  
  
  r = 0;  
  r = r + t0;  
  r = r + t1;  
  ...  
  r = r + t19;  
  
  return r;  
}
```

- ▶ This will *not* compile without auto-spilling
- ▶ This *will* compile `-auto-spill`
- ▶ More efficient than with `-auto-spill-all`

The old way

- ▶ Static safety check:
`jasminc -checksafety`
- ▶ Great when it works
- ▶ Takes a long time (not modular)
- ▶ Often fails for safe code

The old way

- ▶ Static safety check:
`jasminc -checksafety`
- ▶ Great when it works
- ▶ Takes a long time (not modular)
- ▶ Often fails for safe code

The new way

- ▶ Master's thesis by **Francisca Barros**
- ▶ Modular design
- ▶ Safety contracts and assertions in Jasmin
- ▶ Automatic discharge of assertions
- ▶ Prove remaining assertions in EasyCrypt

```
fn _gen_matrix_avx2
( reg mut ptr u16[MLKEM_K * MLKEM_K * MLKEM_N] matrix
, reg const ptr u8[32] rho
, #spill_to_mmx reg u64 transposed
) -> reg ptr u16[MLKEM_K * MLKEM_K * MLKEM_N]
requires {is_arr_init(rho,0,32) && 0<= transposed && transposed <= 1}
ensures {is_arr_init(result.0,0,MLKEM_K * MLKEM_K * MLKEM_N * 2)}
{
    ...
}
```

- ▶ Assignment framework as `check-safety` target in Makefile:

```
make check-safety
```

- ▶ This uses the old safety checker
- ▶ Feel free to run and try it but:
 - ▶ be prepared for it to fail on safe code
 - ▶ be prepared for it to take quite some time

So, where are we?



Correctness

- ▶ Functional correctness through EasyCrypt proofs
- ▶ Thread and **memory safety** guaranteed by jasmin

Efficiency

Security

So, where are we?



Correctness

- ▶ Functional correctness through EasyCrypt proofs
- ▶ Thread and **memory safety** guaranteed by jasmin
- ▶ Still need to check that EC specification is correct!
- ▶ Could be addressed by machine-readable standards

Efficiency

Security

Correctness

- ▶ Functional correctness through EasyCrypt proofs
- ▶ Thread and **memory safety** guaranteed by jasmin
- ▶ Still need to check that EC specification is correct!
- ▶ Could be addressed by machine-readable standards

Efficiency

- ▶ Some limitations compared to assembly for memory safety
- ▶ No limitations that (majorly) impact performance

Security

Correctness

- ▶ Functional correctness through EasyCrypt proofs
- ▶ Thread and **memory safety** guaranteed by jasmin
- ▶ Still need to check that EC specification is correct!
- ▶ Could be addressed by machine-readable standards

Efficiency

- ▶ Some limitations compared to assembly for memory safety
- ▶ No limitations that (majorly) impact performance

Security

- ▶ ???

- ▶ Enforce constant-time on jasmin source level
- ▶ Every piece of data is either **secret** or **public**
- ▶ Flow of secret information is traced by type system

“Any operation with a secret input produces a secret output”

- ▶ Enforce constant-time on jasmin source level
- ▶ Every piece of data is either **secret** or **public**
- ▶ Flow of secret information is traced by type system
 - “Any operation with a secret input produces a secret output”*
- ▶ Branch conditions and memory indices need to be **public**

- ▶ Enforce constant-time on jasmin source level
- ▶ Every piece of data is either **secret** or **public**
- ▶ Flow of secret information is traced by type system
 - “Any operation with a secret input produces a secret output”*
- ▶ Branch conditions and memory indices need to be **public**
- ▶ In principle can do this also in, e.g., Rust (`secret_integers` crate)

- ▶ Enforce constant-time on jasmin source level
- ▶ Every piece of data is either **secret** or **public**
- ▶ Flow of secret information is traced by type system
 - “Any operation with a secret input produces a secret output”*
- ▶ Branch conditions and memory indices need to be **public**
- ▶ In principle can do this also in, e.g., Rust (`secret_integers` crate)
- ▶ **Jasmin compiler has been verified to preserve constant-time!**

Gilles Barthe, Benjamin Gregoire, Vincent Laporte, and Swarn Priya. *Structured Leakage and Applications to Cryptographic Constant-Time and Cost*. CCS 2021. <https://eprint.iacr.org/2021/650>

- ▶ Enforce constant-time on jasmin source level
- ▶ Every piece of data is either **secret** or **public**
- ▶ Flow of secret information is traced by type system
 - “Any operation with a secret input produces a secret output”*
- ▶ Branch conditions and memory indices need to be **public**
- ▶ In principle can do this also in, e.g., Rust (`secret_integers` crate)
- ▶ **Jasmin compiler has been verified to preserve constant-time!**
- ▶ Explicit `#declassify` primitive to move from **secret** to **public**
- ▶ `#declassify` creates a proof obligation!

Gilles Barthe, Benjamin Gregoire, Vincent Laporte, and Swarn Priya. *Structured Leakage and Applications to Cryptographic Constant-Time and Cost*. CCS 2021. <https://eprint.iacr.org/2021/650>


```
export fn cmov256(#[public] reg ptr u32[8] pr px,  
                 #[secret] reg u32 b)  
  -> #[public] reg ptr u32[8]  
{  
  if (b == 1) {  
    pr = #copy(px);  
  }  
  pr = pr;  
  return pr;  
}
```

- Check this program with `jasmin-ct --arch arm-m4 FILENAME.jazz`:

constant type checker: b has type secret it needs to be public

```
export fn cmov256(#[public] reg ptr u32[8] pr px,  
                #[secret] reg u32 b)  
  -> #[public] reg ptr u32[8]  
{  
  () = #declassify(b);  
  if (b == 1) {  
    pr = #copy(px);  
  }  
  pr = pr;  
  return pr;  
}
```

- This program will pass the constant-time checker

- ▶ Start writing (or modifying) a simple `export` function
- ▶ Make sure that it compiles, behaves like you expect
- ▶ See, e.g., `playground2-jasmin/src/myjasmin.jazz`
- ▶ Then move to `assignment0-sum`

Careful with pointer arguments, there are two kinds:

- ▶ Pointers to memory of fixed length (treated like arrays):
 - ▶ Argument type, e.g., `reg ptr u32[8] x`
 - ▶ Load second element into `reg u32 a`:
`a = x[1];`
- ▶ Pointers to memory of variable length
 - ▶ Argument type is `reg u32 p`, typically second argument `reg u32 plen`
 - ▶ Load second 4-byte word into `reg u32 a`:
`a = (32u)[p + 4];`

Jasmin requires explicit casts, syntax is *unexpected*:

```
reg u32 a;  
reg u8 b;  
a = 42;  
b = (8u)a;  
b += 23;  
a = (32u)b;
```

Jasmin documentation:

<https://jasmin-lang.readthedocs.io/en/stable/>

Examples of Jasmin Cortex-M4 code:

<https://github.com/jasmin-lang/jasmin/tree/main/compiler/tests/success/arm-m4>

Chapter 4 of Ph.D. thesis by Tiago Oliveira (focused on x86_64):

<https://repositorio-aberto.up.pt/bitstream/10216/144015/2/580364.pdf>

Formosa Crypto Zulipchat:

<https://formosa-crypto.zulipchat.com>